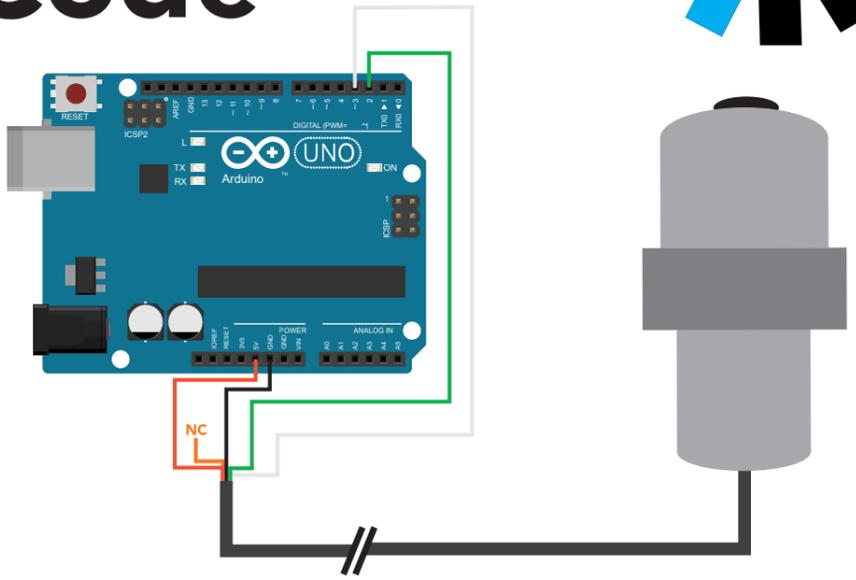
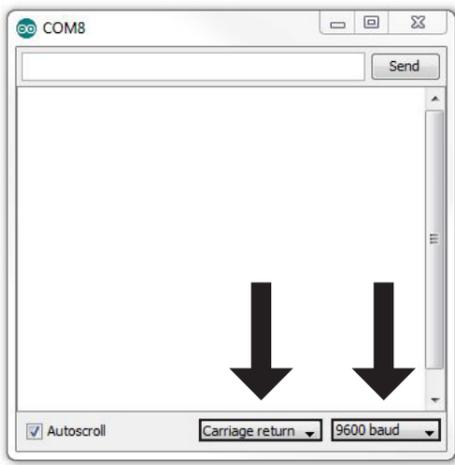


Arduino Uno Sample Code



//This code was written to be easy to understand.
 //Code efficiency was not considered.
 //Modify this code as you see fit.
 //This code will output data to the Arduino serial monitor.
 //Type commands into the Arduino serial monitor to control the EZO-RGB.
 //This code was written in the Arduino 1.6.5 IDE
 //An Arduino UNO was used to test this code.

```
#include <SoftwareSerial.h>
#define rx 2
#define tx 3
SoftwareSerial myserial(rx, tx);

String inputstring = "";
String sensorstring = "";
boolean input_string_complete = false;
boolean sensor_string_complete = false;

void setup() {
    Serial.begin(9600);
    myserial.begin(9600);
    inputstring.reserve(10);
    sensorstring.reserve(30);
}

void serialEvent() {
    inputstring = Serial.readStringUntil(13);
    input_string_complete = true;
}

void loop() {

    if (input_string_complete) {
        myserial.print(inputstring);
        myserial.print("\r");
        inputstring = "";
        input_string_complete = false;
    }

    if (myserial.available() > 0) {
        char inchar = (char)myserial.read();
        sensorstring += inchar;
        if (inchar == '\r') {
            sensor_string_complete = true;
        }
    }

    if (sensor_string_complete == true) {
        if (isdigit(sensorstring[0]) == false) {
            Serial.println(sensorstring);
        }
        else {
            print_RGB_data();
        }
        sensorstring = "";
        sensor_string_complete = false;
    }

    void print_RGB_data(void) {

        char sensorstring_array[30];
        char *red;
        char *grn;
        char *blu;
        int int_red;
        int int_grn;
        int int_blu;

        sensorstring.toCharArray(sensorstring_array, 30);
        red = strtok(sensorstring_array, ",");
        grn = strtok(NULL, ",");
        blu = strtok(NULL, ",");

        Serial.print("RED:");
        Serial.println(red);

        Serial.print("GREEN:");
        Serial.println(grn);

        Serial.print("BLUE:");
        Serial.println(blu);

        // int_red= atoi(red);
        // int_grn= atoi(grn);
        // int_blu= atoi(blu);
    }

}

//we have to include the SoftwareSerial library, or else we can't use it
//define what pin rx is going to be
//define what pin tx is going to be
//define how the soft serial port is going to work

//a string to hold incoming data from the PC
//a string to hold the data from the Atlas Scientific product
//have we received all the data from the PC
//have we received all the data from the Atlas Scientific product

//set up the hardware
//set baud rate for the hardware serial port_0 to 9600
//set baud rate for the software serial port to 9600
//set aside some bytes for receiving data from the PC
//set aside some bytes for receiving data from Atlas Scientific product

//if the hardware serial port_0 receives a char
//read the string until we see a <CR>
//set the flag used to tell if we have received a completed string from the PC

//here we go...

//if a string from the PC has been received in its entirety
//send that string to the Atlas Scientific product
//add a <CR> to the end of the string
//clear the string
//reset the flag used to tell if we have received a completed string from the PC

//if we see that the Atlas Scientific product has sent a character
//get the char we just received
//add the char to the var called sensorstring
//if the incoming character is a <CR>
//set the flag

//if a string from the Atlas Scientific product has been received in its entirety
//if the first character in the string is a digit
//send that string to the PC's serial monitor

//if the first character in the string is NOT a digit

//then call this function

//clear the string
//reset the flag used to tell if we have received a completed string from
//the Atlas Scientific product

//this function will pars the string

//we make a char array
//char pointer used in string parsing
//char pointer used in string parsing
//char pointer used in string parsing
//used to hold an int that is the color red
//used to hold an int that is the color green
//used to hold an int that is the color blue

//convert the string to a char array
//let's pars the array at each comma
//let's pars the array at each comma
//let's pars the array at each comma

//we now print each value we parsed separately
//this is the red value

//we now print each value we parsed separately
//this is the green value

//we now print each value we parsed separately
//this is the blue value

//uncomment this line to convert the char to an int
//uncomment this line to convert the char to an int
//uncomment this line to convert the char to an int
```

[Click here to download the *.ino file](#)